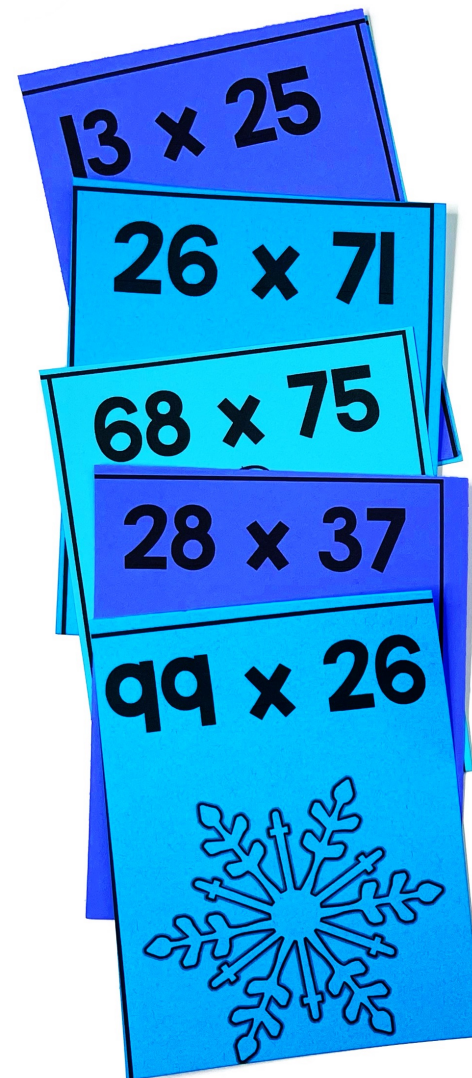


2 Digit x 2 Digit Multiplication

SOLVE
THE
ROOM



Name: _____

Directions: Find the card that matches each shape and solve the problem. Write the answer in the box that matches the shape.

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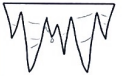
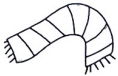




Clipboard with a worksheet titled "Winter Matching Game".

Name: _____

Directions: Find the card that matches each shape and solve the problem. Write the answer in the box that matches the shape.

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Students find problems around the room & write the answers on their recording sheet.

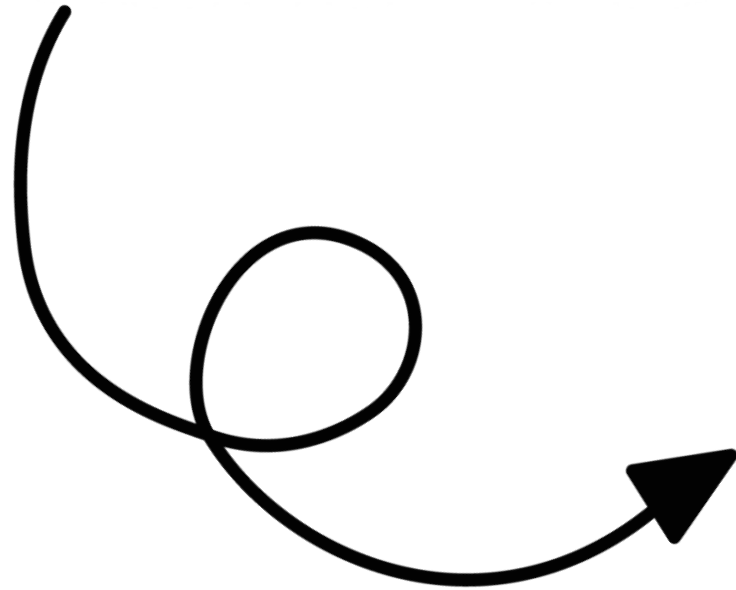
What's Included?

- Teacher Directions & Tips
- 20 Problem Cards
- Student Recording Sheet
- Extension Activity: Create a matching word problem
- Answer Key

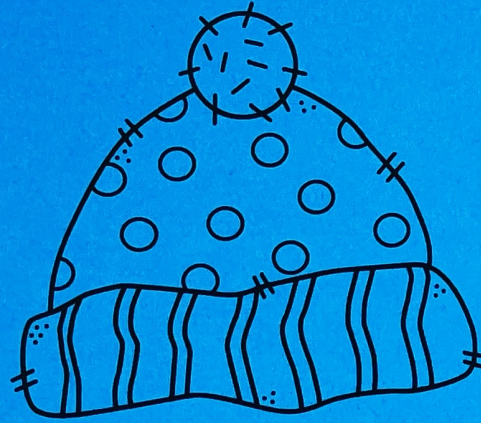


20

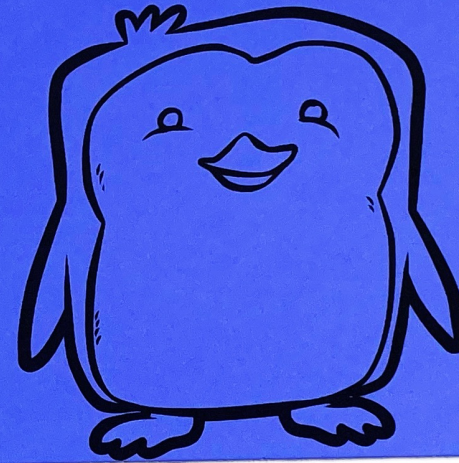
Problems



$$26 \times 71$$



$$13 \times 25$$



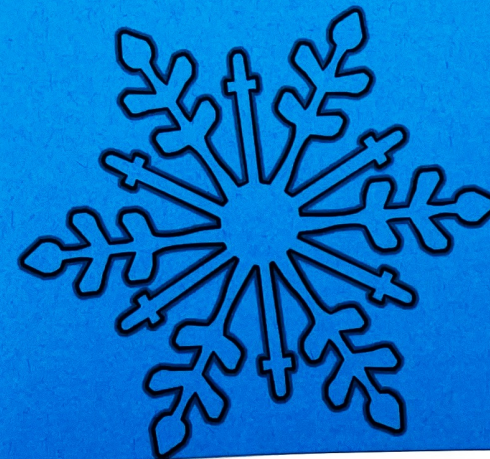
$$19 \times 24$$



$$68 \times 75$$



$$99 \times 26$$

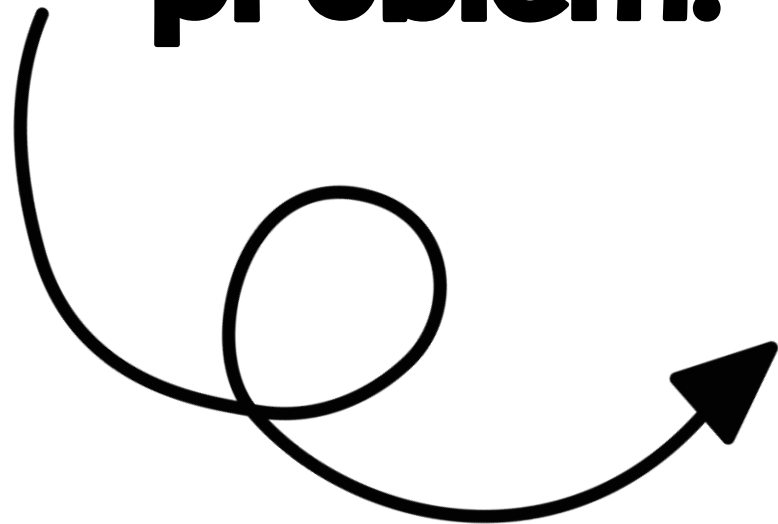


$$28 \times 37$$



Extension Activity

Students create a matching word problem.



Two worksheets titled "Create a Matching Word Problem" are shown, each with a blue header and a "Name: _____" line. The top worksheet has a blue border and a list of winter-themed icons: a person in winter gear, ice skates, a snow globe, a beanie, a mitten, a mug, a reindeer, a scarf, a top hat, and a snowman. The bottom worksheet has a light blue border and a list of winter-themed icons: a snow-covered tree, a penguin, a reindeer, icicles, a snowflake, a snowman, a snowman, a snowman, a snowman, and a snowman. A blue pen is shown writing on the bottom worksheet. The worksheets are decorated with blue and silver snowflake cutouts.

How to Use:

1. Print out each page. You can print on cardstock and/or laminate to help the cards last longer.
2. Cut out each card. There are 4 to a page.
3. Place the cards around the room or tape the cards to the walls, back of student chairs, doorways, etc.
4. Give students a clipboard. They'll walk around the room to find the cards.
5. Students will find the card that matches each shape. They'll solve the problem then write the answer in the box that matches the shape.

Students are up and moving around the room while solving math problems. That's a WIN!



Purchase now to see student engagement increase in your classroom!